



Channel	Maestro 1 (Offset 0)			Maestro 2 (Offset 24)			Maestro 3 (Offset 48)		
	Command	Type	18 Channel	Command	Type	24 Channel	Command	Type	12 Channel
0		AI	A		AI	D		AI	G
1		AI	A		AI	F		AI	G
2			-		AI	F			-
3		DI	B			-			-
4		AI	B			-			-
5		AI	B			-			-
6	PC	DO	C	PC	DO	C	M2/0	Servo	D'
7	PC	Servo	C	PC	Servo	C	M2/1	Servo	F'
8	PC	Servo	C	PC	Servo	C	M2/2	Servo	F'
9	PC	DO	C	M2/0	Servo	D'	M3/0&7	DO	H
10			-	M2/12&13	DO	E	M3/1&8	DO	H
11			-	PC	DO	C			-
12	PC	DO	C	PC	DO	C			
13	PC	DO	C	PC	DO	C			
14	PC	DO	C	PC	DO	C			
15	PC	DO	C	PC	DO	C			
16	PC	DO	C	PC	DO	C			
17	PC	DO	C	PC	DO	C			
18				PC	Servo	C			
19				PC	Servo	C			
20						-			
21				M1/3	DO	B'			
22				M1/4	Servo	B'			
23				M1/5	Servo	B'			

Is it possible?

- A Actual input value from **M1** monitored on Host PC
- B Actual input value from **M1** scripted to control **M2** (B')
- C Servo output with command from Host PC
- D Actual input value from **M2** scripted to control
M2 & M3 (D')
- E Output with internal scripting @ **M2** (uses ch.12&13 as input interlock)
- F Actual input value from **M2** scripted to control **M3** (F')
- G Actual input value
- H Output with internal scripting @ **M3** (uses 0&7, 1&8 as input interlock)
- M1 Maestro 1 (Offset 0)
- M2 Maestro 2 (Offset 24)
- M3 Maestro 3 (Offset 48)